

Preliminary Schedule F3P-AP-13 (2012-2013)

- AP-13.01 Square Loop with $\frac{1}{2}$ roll up, $\frac{1}{2}$ roll down**
From upright, pull through a $\frac{1}{4}$ loop into a vertical up line, perform a $\frac{1}{2}$ roll, push through a $\frac{1}{4}$ loop into a horizontal line, push through a $\frac{1}{4}$ loop into a vertical down line, perform a $\frac{1}{2}$ roll, pull through a $\frac{1}{4}$ loop, exit upright.
- AP-13.02 Top Hat with $\frac{1}{4}$ roll up, $\frac{1}{2}$ roll, $\frac{1}{4}$ roll down**
From upright, pull through a $\frac{1}{4}$ loop into a vertical up line, perform a $\frac{1}{4}$ roll, pull into a horizontal cross –box line, perform a $\frac{1}{2}$ roll, push through a $\frac{1}{4}$ loop into a vertical down line, perform a $\frac{1}{4}$ roll, push through a $\frac{1}{4}$ loop, exit inverted.
- AP-13.03 Roll Combination with consecutive two rolls in opposite directions**
From inverted, perform a roll consecutively followed by another roll in opposite direction, exit inverted.
- AP-13.04 Stall Turn with $\frac{1}{4}$ roll up, $\frac{1}{4}$ roll down**
From inverted, push through a $\frac{1}{4}$ loop into a vertical up line, perform a $\frac{1}{4}$ roll, perform a stall turn into a vertical down line, perform a $\frac{1}{4}$ roll, push through a $\frac{1}{4}$ loop, exit inverted.
- AP-13.05 Horizontal Circle 8 with $\frac{1}{4}$ roll, roll, $\frac{3}{4}$ roll in opposite directions.**
From inverted, perform a $\frac{1}{4}$ horizontal circle while performing $\frac{1}{4}$ roll to the outside, then, while performing a roll in the opposite direction, perform immediately another (full) circle in the opposite , then, while performing a $\frac{3}{4}$ roll again in the opposite direction, finish the remaining $\frac{3}{4}$ of the first circle, exit inverted.
- AP-13.06 Push-Push-Pull Humpty-Bump, $\frac{1}{4}$ roll up. $\frac{1}{4}$ Horizontal circuit to exit.**
(Option: $\frac{1}{4}$ Horizontal circuit , Push-Pull-Pull, $\frac{1}{4}$ roll up.)
From inverted push into a vertical up line, perform a $\frac{1}{4}$ roll, push through a $\frac{1}{2}$ cross-box loop into a vertical down line, pull through a $\frac{1}{4}$ loop, perform a $\frac{1}{4}$ horizontal circle, exit upright.
Option: from inverted, perform a $\frac{1}{4}$ horizontal circle, push into a vertical up line, pull through a $\frac{1}{2}$ cross-box loop into a vertical down line, perform a $\frac{1}{4}$ roll, pull through a $\frac{1}{4}$ loop, exit upright.
- AP-13.07 Loop with $\frac{1}{4}$ roll, $\frac{1}{4}$ roll in opposite directions integrated**
From upright, pull through a loop, while performing a $\frac{1}{4}$ roll integrated into the second quarter of the loop and another $\frac{1}{4}$ roll in opposite direction integrated in the third quarter of the loop, exit upright.
- AP-13.08 $\frac{1}{2}$ Horizontal Square Circle with $\frac{1}{4}$ roll, four consecutive $\frac{1}{8}$ rolls, $\frac{1}{4}$ roll**
From upright, perform a $\frac{1}{4}$ roll, perform a $\frac{1}{4}$ circle into a horizontal cross-box knife-edge line, perform consecutively four $\frac{1}{8}$ rolls, perform a $\frac{1}{4}$ circle, perform a $\frac{1}{4}$ roll, exit upright.
- AP-13.09 1 $\frac{1}{2}$ Torque Rolls**
From upright, reduce flying speed until the longitudinal axis of the model aircraft is in a vertically hovering attitude. Perform 1 $\frac{1}{2}$ torque rolls in this position, then accelerate to exit inverted.
- AP-13.10 $\frac{1}{2}$ Square Loop with $\frac{1}{2}$ roll up**
From inverted, push through a $\frac{1}{4}$ loop into a vertical up line, perform a $\frac{1}{2}$ roll, pull through a $\frac{1}{4}$ loop, exit inverted.
- AP-13.11 45° Down line with two consecutive $\frac{1}{4}$ rolls**
From inverted, pull through a $\frac{1}{8}$ loop into a 45° down line, perform consecutively two $\frac{1}{4}$ rolls, pull through a $\frac{1}{8}$ loop, exit upright.