

No.	FAI F-11	K
-	Take-off Sequence	-
1	Top hat, 2/4-pt rolls in up and downlines, 1½ snap roll over top, inverted exit	5
2	Half outside loop with 1/2 integrated roll, inverted exit	3
3	Square loop on corner, snap rolls in legs 1 & 3, ½ rolls in legs 2 & 4, inverted exit	6
4	Figure 6 with 1½ roll down, inverted exit	3
5	Inverted rolling circle, with four rolls opposite, first roll to inside, inverted exit	5
6	Stall turn, 2/4-pt roll up, 4-pt roll down	4
7	Snap roll, with 4/8-pt roll opposite, inverted exit	5
8	Shark tooth, 2/4-pt roll up, full roll on 45 degree downline, inverted exit	3
9	Inverted rolling loop, integrated 1/2 rolls opposite in each 180° half, inverted exit	5
10	Outside half square loop, 4/8-pt roll up, inverted exit	3
11	Reverse cuban 8, 2/4-pt, 1 ½ snap, and full roll in 45° downlines, inverted exit	5
12	Inverted half cuban 8, 1½ roll down, inverted exit	3
13	Snap roll, with 4-pt roll opposite, inverted exit	5
14	Push-pull-push humpty bump, 2/4-pt roll down, inverted exit	3
15	Cobra roll, 1½ snap rolls up and down, inverted exit	5
16	Outside immelmann turn, 2/4-pt roll, inverted exit	2
17	Triangle loop, 2/4-pt rolls in 45° down & uplines, snap roll on bottom, ½ roll on exit	5
-	Landing Sequence	-

Max score = 700

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