## C-01

## Take-off Sequence:

Take off unassisted and complete no more than $11 / 2$ circuits before entering the first manoeuvre. The climb out should be gradual and 90 degree turns controlled until after $1 / 2$, 1 or $1 \frac{1}{2}$ circuits the model enters the first manoeuvre.

Judging notes.

- Change in height to be smooth and constant.
- Lines parallel to hall.


## Square Loop:

From upright on the baseline pass centre and pull through a $1 / 4$ loop into a vertical up line. Pull through a $1 / 4$ loop into horizontal inverted flight. Pull through a $1 / 4$ loop into a vertical down line. Pull through a $1 / 4$ loop to exit upright at baseline height.

## Judging notes.

- All radii equal.
- Entry and exit should be same height.
- Lines are not straight (downgrade 1 point per 15 degrees) and of equal length.
- Manoeuvre centred on centre line.


## Stall Turn:

From upright on the baseline pull through a $1 / 4$ loop into a vertical up line, followed by a stall turn into a vertical down line. Pull through a $1 / 4$ loop to exit upright.

## Judging notes.

- If the stall turn is between half and 1 wing span then minus 1 point.
- If the stall turn is between 1 wing span and a 1.5 wing spans then minus $2 / 3$ points.
- If the stall turn is between 1.5 wing spans and a 2 wing spans then minus $4 / 5$ points.
- If the stall turn is greater than 2 wing spans then minus 10 points.
- If the aircraft exhibits a pendulum effect after exiting the stall turn then minus 1 point.


## Knife Edge, Exit Inverted:

From upright on the baseline before centre perform a $1 / 4$ roll (either direction) into knife edge. Past centre perform a $1 / 4$ roll to exit inverted at baseline height.

Judging notes.

- Knife edge should be held long enough to demonstrate controlled, sustained knifeedge flight ( 3 to 5 seconds as a guide).
- Manoeuvre centred on centre line.


## C-05

## Half Cuban Eight (No Roll):

From inverted on the baseline push through $5 / 8$ of an outside loop into a $45^{\circ}$ down line. Pull through a $1 / 8$ loop to exit upright on the baseline.

## Judging notes.

- All radii equal.
- Down line is not 45 degrees (downgrade 1 point per 15 degrees).
- Heading change (downgrade 1 point per 15 degrees).


## C-06 $\quad 360^{\circ}$ Control Line Circuit:

From upright on the baseline at the centre line perform a 360 degree horizontal control line circle to exit upright on the base line on the centre line.

Judging notes.

- Consistent radius.
- Manoeuvre centred on centre line.
- Entry and exit should be same height.


## C-07 Half Cuban Eight, half roll:

From upright on the baseline pull through $5 / 8$ of an inside loop into a $45^{\circ}$ down line. Perform a half roll in the centre of the $45^{\circ}$ down line. Pull through a $1 / 8$ loop to exit upright on the baseline.

Judging notes.

- All radii equal.
- Down line is not 45 degrees (downgrade 1 point per 15 degrees).
- Heading change (downgrade 1 point per 15 degrees).
- Half roll performed in middle of 45 degree line.


## Prop Hang:

From upright on the baseline reduce flying speed and pivot the model about the centre of gravity into a vertical hover on the centre line. Hold for 3 to 5 seconds and then pivot the model about the centre of gravity to exit upright on the baseline.

Judging notes.

- Manoeuvre centred on centre line.
- Height of prop hang should be constant.
- Roll rate change during prop hand (downgrade 1 point per 15 degrees).


## C-09 Landing Sequence:

Exit the last manoeuvre and complete no more than $11 / 2$ circuits before descending to land in front of the pilot. The descent should be gradual and 90 degree turns controlled.

Judging notes.

- Change in height to be smooth and constant.
- Lines parallel to hall.

Maximum score $=230$. Promotion $=138(60 \%)$

