# **GBR/CAA F3P Manoeuvre Descriptions F3P-C Schedule**



## C-01 Take-off Sequence:

Take off unassisted and complete no more than  $1\frac{1}{2}$  circuits before entering the first manoeuvre. The climb out should be gradual and 90 degree turns controlled until after  $\frac{1}{2}$ , 1 or  $\frac{1}{2}$  circuits the model enters the first manoeuvre.

## Judging notes.

- Change in height to be smooth and constant.
- Lines parallel to hall.

## C-02 Square Loop:

From upright on the baseline pass centre and pull through a ¼ loop into a vertical up line. Pull through a ¼ loop into horizontal inverted flight. Pull through a ¼ loop into a vertical down line. Pull through a ¼ loop to exit upright at baseline height.

#### Judging notes.

- All radii equal.
- Entry and exit should be same height.
- Lines are not straight (downgrade 1 point per 15 degrees) and of equal length.
- Manoeuvre centred on centre line.

#### C-03 Stall Turn:

From upright on the baseline pull through a ¼ loop into a vertical up line, followed by a stall turn into a vertical down line. Pull through a ¼ loop to exit upright.

#### Judging notes

- If the stall turn is between half and 1 wing span then minus 1 point.
- If the stall turn is between 1 wing span and a 1.5 wing spans then minus 2/3 points.
- If the stall turn is between 1.5 wing spans and a 2 wing spans then minus 4/5 points.
- If the stall turn is greater than 2 wing spans then minus 10 points.
- If the aircraft exhibits a pendulum effect after exiting the stall turn then minus 1 point.

## C-04 Knife Edge, Exit Inverted:

From upright on the baseline before centre perform a ¼ roll (either direction) into knife edge. Past centre perform a ¼ roll to exit inverted at baseline height.

#### Judging notes.

- Knife edge should be held long enough to demonstrate controlled, sustained knifeedge flight (3 to 5 seconds as a guide).
- Manoeuvre centred on centre line.

# C-05 Half Cuban Eight (No Roll):

From inverted on the baseline push through 5/8 of an outside loop into a 45° down line. Pull through a 1/8 loop to exit upright on the baseline.

# Judging notes.

- All radii equal.
- Down line is not 45 degrees (downgrade 1 point per 15 degrees).
- Heading change (downgrade 1 point per 15 degrees).

## C-06 360° Control Line Circuit:

From upright on the baseline at the centre line perform a 360 degree horizontal control line circle to exit upright on the base line on the centre line.

#### Judging notes.

- · Consistent radius.
- Manoeuvre centred on centre line.
- Entry and exit should be same height.

# C-07 Half Cuban Eight, half roll:

From upright on the baseline pull through 5/8 of an inside loop into a 45° down line. Perform a half roll in the centre of the 45° down line. Pull through a 1/8 loop to exit upright on the baseline.

## Judging notes.

- All radii equal.
- Down line is not 45 degrees (downgrade 1 point per 15 degrees).
- Heading change (downgrade 1 point per 15 degrees).
- Half roll performed in middle of 45 degree line.

# C-08 Prop Hang:

From upright on the baseline reduce flying speed and pivot the model about the centre of gravity into a vertical hover on the centre line. Hold for 3 to 5 seconds and then pivot the model about the centre of gravity to exit upright on the baseline.

### Judging notes.

- Manoeuvre centred on centre line.
- Height of prop hang should be constant.
- Roll rate change during prop hand (downgrade 1 point per 15 degrees).

#### C-09 Landing Sequence:

Exit the last manoeuvre and complete no more than 1½ circuits before descending to land in front of the pilot. The descent should be gradual and 90 degree turns controlled.

# Judging notes.

- Change in height to be smooth and constant.
- Lines parallel to hall.

Maximum score = 230. Promotion = 138 (60%)